

Name, Vorname	Fachsem.	lfd. Sem.	Matrikelnummer
Game Technologies	Master		
Studiengang	Abschluss	Datum	aktueller Leistungsstand

Module	zugeordnete Veranstaltungen PO 2024	Bewertung ECTS - Punkte und Art der Prüfung		Benotung	1	2	3	Termin
MGT-2024-1-GT-1	Visualization	6,0	P					
MGT-2024-1-GT-2	Digital Storytelling	6,0	P					
MGT-2024-1-GT-3	Advanced User Interfaces	6,0	P					
MGT-2024-1-SWP-1	Introduction to Scientific Work	6,0	P					
MGT-2024-1-PRJ-1	Project 1	6,0	P					
Summe :		30,0	5P					
MGT-2024-2-GT-1	Advanced Computer Graphics	6,0	P					
MGT-2024-2-GT-2	Game Technologies Prototyping	6,0	P					
MGT-2024-2-ELC-1	MGT Elective	6,0	P					
MGT-2024-2-PRJ-1	Project 2	12,0	P					
Summe :		30,0	4P					
MGT-2024-3-SWP-1	Creating Innovation	6,0	P					
MGT-2024-3-SWP-2	MGT Seminar	6,0	P					
MGT-2024-3-ELC-1/2	MGT Elective 1	6,0	P					
MGT-2024-3-ELC-1/2	MGT Elective 2	6,0	P					
MGT-2024-3-PRJ-1	Project 3	6,0	P					
Summe :		30,0	5P					
MGT-2024-4-THS-1	MGT Thesis	24,0	P					
MGT-2024-4-THS-2	MGT Colloquium	6,0	P					
Summe :		30,0	2P					